AGES 4+ **GAME INSTRUCTIONS**

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52 Alphabet Cards



4 Hop Foward Cards

ΛΡΟΝΛ

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HOW TO WIN

Match letters to help the animals hop their way across the water to reach the other side. The first player to their star wins the game.

IENGTH OF GAME 10-15 minutes NUMBER OF PLAYERS 2-5

SETUP

Each player picks an **Animal Token** and places it at the start.

Separate the 4 Hop Forward Cards from the deck. Shuffle the 52 Alphabet Cards.

For 4-5 players, deal out 5 cards each. For 2-3 players, deal out 7 cards each.

Take the remaining **Alphabet Cards** and shuffle the 4 Hop Forward Cards back into the deck. Place the deck within reach of all players.

If a player starts the game with two matching uppercase and lowercase Alphabet Cards, that player places the pair in front of them and moves their **Animal Token** forward one space for each pair.

The youngest player starts first.

HOW TO PLAY

On your turn, choose another player and ask if they have a letter. Remember, the goal is to find cards that match the letters you have in your hand. For example, you might have the letter "A" in your hand. So on your turn, you ask "Olivia, do you have the letter 'A'?"

If the asked player has the letter, they give you their card. Now you have a pair! Place it in front of you and move your **Animal Token** forward one space. Take another turn by asking any player for a letter.

If the asked player does not have the letter, you draw a card. This ends your turn.

If you happen to draw a Hop Forward Card or a letter matching one in your hand, place the card(s) in front of you and move your Animal Token forward one space.

If a player runs out of cards at any time, they draw one card.

The player on your left starts their turn.

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5 Animal Tokens







1 Game Board